



Autumn 2	Week I	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
w/b	04/11/24	11/11/24	18/11/24	25/11/24	02/12/24	09/12/24	16/12/24
Focus Text	The Best Diwali Ever	The Leaf Thief	The Leaf Thief	The Gruffalo	Stick Man	Twinkly, twinkly Nativity	Twinkly, twinkly Nativity
Satellite Texts	Binny's Diwali Room on the Broom Somebody Crunched Colin The Colour Monster Ruby's Worry	Tree: Seasons Come, Seasons Go Little Mushroom Go home little one!	The Squirrels Who Squabbled Can't You Sleep Little Bear?	The Gruffalo's Child	The Jolly Postman Night Tree Paddington	Paddington's Christmas Post The Christmas Pine	Ten Little Penguins The Snowman Polar Bear, Polar Bear, What Do You Hear?
Special Events	Diwali Bonfire Night	Remembrance Day Anti-Bullying Week Odd Socks Day Children in Need World Nursery Rhyme Week		Finding Gruffalo footprints and characters in the woods Thanksgiving	Nativity Christmas Play Making Christingles	Nativity Christmas Play Christingle Service at the church	Hannukah Nativity Christmas Play Posting our Christmas cards
Communication and Language	Talking about our adventures over half term. Recapping our feelings and the Colour Monster colours. Nursery rhymes / songs. Talking	Talk 4 Writing story What do we know about autumn? Sharing autumn fiction and non-fiction books.	Model routines through the Children to R Nature Circle Games: rhymes	Settling in activit Making friend: alking about experiences tha Colour Monster — feeling ole play from own experien walk — what can you hear and songs. Alternative endi	in school: "Good morning, how ies. s. t are familiar to them. s, check in. ces and stories.	ories.	Learn and perform lines and songs for our Nativity.





	about shared experiences								
	celebrations / festivals.								
	<u> </u>		Name reco		names to stick on nictures				
Phonics (Adult-led									
Phonics sessions 15	Repeat words or phrases from familiar songs, poems or stories Alphabet songs / recall								
mins per day)	Speaking and listening games								
1 3	Environmental sounds, instrumental sounds, body percussion. Use of instruments — quiet and loud, stop and start.								
	Whole class snack/ lunch times. Snack monitors help hand out the snack — taking responsibility and ownership.								
	Managing own personal hygiene.								
	Dough disco, fine motor activities related to focus text / topic, wake & shake.								
				choices about food, drink,					
Physical		Collabora	ite with others to manage lai		ı long plank safely or carrying	large, hollow blocks.			
Development Development		<u>-</u>		Threading, cutting, v	veaving.				
Bevelopitient		Funky Fingers: Name				Funky Fingers Tuff Tray	Funky Fingers Tuff Tray —		
	Funky Fingers: Rangoli	and letter recognition —	Funky Fingers: Pattern	Funky Fingers:	Funky Fingers: Envelope	 Christmas decoration 	shaving foam patterns.		
	patterns with coloured	name cards and rocket	making with loose parts	Peg the purple prickles	opening and closing, mark	threading.			
	rice on tuff tray.	building with letters in	and natural materials.	onto the Gruffalo.	making.	D 1 D	Dough Disco.		
		our name.		D		Dough Disco.			
	Recognising own name.								
	Fine motor practise to develop pencil grip. Giving meanings to the marks we make.								
	Show how to hold a book correctly, sharing picture books.								
	Joining in with rhymes and showing an interest in stories with repeated refrains.								
				Retell the story using		Story re-telling using small	The Nativity.		
				actions and props.		world tuff tray scene.			
Literacy (Adult-led	NI			Inventing a new version	C		Christmas cards posted home —		
sessions 15 mins per	Name recognition — using	Retelling of stories.	Story sequencing,	/ setting for the story	Story re-telling, five	Letters to Father Christmas	walk to post box.		
day)	our name card to place letters in order for our	Sequencing the story —	mapping and re-telling.	— Miss BT to scribe	sentence story, sequencing, story mapping — giving	(photos for Tapestry, pupil	·		
	name. Hearing initial	use vocabulary of	Mark making.	children's voice. Use of	meanings to the marks they	voice).			
	sounds. Retelling stories in	beginning, middle and	Name recognition.	vocab / rhyme from	make.				
	the story tray / small	end.		the original story,	Perform story with actions	Christmas cards — creating			
	world area.			Re-telling in the small	for Tapestry.	and name writing / mark			
				world area and		making.			
				Gruffalo tray.					
NA 41 (A 1 1 1 1		Ĺ		A A 11 1		Ĺ	<u> </u>		
Maths (Adult-led sessions 15 mins per	Maths rhymes Number recognition								
sessions 15 mins per day)				Number recognition Counting	ion				
uuyi	Counting								





		Shape recognition Number rhymes, finger rhymes Colour recognition Shape / number / colour hunts in the environment					
	2 and 3 year-olds Number recognition up to 3 Recite to at least 5 Spatial awareness, building, puzzles Selecting shapes appropriately 3 and 4 year-olds Number I	2 and 3 year-olds Number recognition up to 3 Recite to at least 5 Spatial awareness, building, puzzles Selecting shapes appropriately 3 and 4 year-olds Number 2: subitising	2 and 3 year-olds Number recognition up to 3 Recite to at least 5 Spatial awareness, building, puzzles Selecting shapes appropriately 3 and 4 year-olds Number 2	2 and 3 year-olds Finger rhymes Counting in sequence Counting in everyday contexts 3 and 4 year-olds Pattern (I)	2 and 3 year-olds Finger rhymes Counting in sequence Counting in everyday contexts 2 and 3D shapes Composition 3 and 4 year-olds Pattern (2)	2 and 3 year-olds Finger rhymes Counting in sequence Counting in everyday contexts 2 and 3D shapes Composition Finger Counting to 5 3 and 4 year-olds Symbols and marks Problem solving up to 5 2 and 3D shapes Position Location/routes	2 and 3 year-olds Consolidation Finger rhymes Counting in sequence Counting in everyday contexts 2 and 3D shapes Composition Finger Counting to 5 Comparing with measures 3 and 4 year-olds Consolidation
Topic PSED, UtW, EAD	PSED: remembering and following school rules. Celebrating differences. Comparing ourselves and our families to others. EAD: Norfolk Music Hub sessions. Firework pictures with kitchen roll tubes. Making Diva lamps and firework sticks. Linking colours to festivals. Mehndi hand patterns. Making a poppy wreath. UtW: Diwali. Bonfire Night. Safety around fireworks and fires, Noticing change — October photo for display. How have the photos / environment	PSED: Celebrating differences. Comparing ourselves and our families to others. Increased independence with putting coats / clothing on. EAD: Artist — Jackson Pollock. Norfolk Music Hub sessions. UtW: introduction to chromebooks. Exploring light.	PSED: Friendships. Support with buttons and zips — encouragement to try. EAD: Norfolk Music Hub sessions. UtW: Noticing seasonal changes. Road safety week.	PSED: What are you thankful for? EAD: Norfolk Music Hub sessions. UtW: Noticing seasonal changes. Exploring animals' homes and habitats. Woodland photos — what lives in the woods?	Nativity Play Rehearsal. PSED: Kindness. Increased independence with putting coats / clothing on. Support with buttons and zips — encouragement to try. EAD: Norfolk Music Hub sessions. UtW: Small World Nativity on tuff tray for story re-telling.	Nativity Play Rehearsal. PSED: What can we do for others at Christmas time? Increased independence with putting coats / clothing on. Support with buttons and zips — encouragement to try. EAD: Christmas cards and crafts. Norfolk Music Hub sessions. UtW: Small World Nativity on tuff tray for story re-telling.	PSED: Celebrations. Snowflake handprint unique pictures (Twinkl) EAD: Making Christmas biscuits, Christmas crafts. Norfolk Music Hub sessions. UtW: Winter animals tuff tray (small world).





	changed? Exploring light. Understanding the past – Guy Fawkes, Remembrance Day,						
Outdoor Learning Focus	Explore the outdoor environment.	Exploring different types of weather, weather display, weather photos each month for comparison.	Looking for seasonal changes, leaf investigation. What lives out in the woods? Making dens / animal homes.	Natural shapes in the environment, leaf confetti — shape cutters. Nature craft pictures.	Making our own Stick Man to retell the story.	Natural Christmas decorations.	Local walk — post box. Recording our Christmas Nativity using natural materials and outdoor environment.





The Ark Nursery 2024 Medium Term Plan — Autumn 2

Development Matters 2021 Curriculum Links:

Birth to Three	3 & 4Year olds
Turn towards familiar sounds. They are also startled by loud noises and accurately locate the source of a familiar person's voice, such as their key person or a parent. Gaze at faces, copying facial expressions and movements like sticking out their tongue. Make eye contact for longer periods. Wath someone's face as they talk. Copy what adults do, taking 'turns' in conversations (through babbling) and activities. Try to copy adult speech and lip movements. Enjoy singing, music and toys that make sounds. Recognise and are calmed by a familiar and friendly voice. Listen and respond to a simple instruction. Make sounds to get attention in different ways (for example, crying when hungry or unhappy, making gurgling sounds, laughing, coong or babbling). Babble, using sounds like 'baba', 'mamama'. Use gestures like waving and pointing to communicate. Reach or point to something they want while making sounds. Copy your gestures and words. Constantly babble and use single words during play. Use intonation, pitch and changing volume when 'talking'. Reach or point to something they want while making sounds. Copy your gestures and words. Constantly babble and use single words during play. Use intonation, pitch and changing volume when 'talking'. Understand single words in context — (cap', 'mik', 'daddy') Understand frequently used words such as 'all gone', 'no' and 'bye-bye'. Nake themselves understools like 'give to nanny' or 'stop'. Recognise and pant to objects if asked about them. Generally focus on an activity of their own choice and find it difficult to be directed by an adult. Listen to other people's talk with interest, but can easily be distracted by other things. Make themselves understood, and can become frustrated when they cannon. Start to develop conversation, often jumping from topic to topic. Develop pretand play: 'patting the baby to sleep' or 'driving the car to the shops'. Use the speech sounds p, b, m, w. Proneunce: —I/r/wy - s/sh/ch/dz/j - f/th - mutti-syllabic words such as '	Expy listering to longer stories and can remember much of what happens. Pay attention to more than one thing at a time, which can be difficult. Use a wider range of vocabulary. Understand a question or instruction that has two parts, such as "Cet your coat and wait at the door". • Understand Why questions, like: "Why do you think the caterpillar got so fato?" • Sing a large reporture of songs. Know many rhymes, be able to talk about familian books, and be able to tell a long story. Develop their communication, but may continue to have problems with irregular tenses and plurals, such as 'runned' for 'ran', swimmed' for 'san', swimmed' for 'san'. Develop that pronunciation but may have problems saying: - some sounds: r, j, th, ch, and sh - multisyllabic words such as 'pterodactyl', 'planetarium' or 'hippopotamus' Use longer sintences of four to six words. Be able to express a point of view and to debate when they disagree with an adult or a friend, using words as well as actions: Start a conversation with an adult or a friend and continue it for many turns. Use talk to organise themselves and their play: "Let's go on a bus you sit there I'll be the driver."





P S E D		Find ways to calm themselves, through being calmed and comforted by their key person. Establish their sense of self. Express preferences and decisions. They also try new things and start establishing their autonomy. Engage with others through gestures, gaze and talk. • Use that engagement to achieve a goal. For example, gesture towards their cup to say they want a drink. Find ways of managing transitions, for example from their parent to their key person. Thrive as they develop self-assurance. Look back as they crawl or walk away from their key person. Look for clues about how to respond to something interesting. Play with increasing confidence on their own and with other children, because they know their key person is nearby and available. • Feel confident when taken out around the local neighbourhood, and enjoy exploring new places with their key person. Feel strong enough to express a range of emotions. Grow in independence, rejecting help ("me do it"). Sometimes this leads to feelings of frustration and tantrums. Begin to show 'effortful control'. For example, waiting for a turn and resisting the strong impulse to grab what they want or push their way to the front. Be increasingly able to talk about and manage their emotions.	 Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen, or one which is suggested to them. Develop their sense of responsibility and membership of a community. Become more outgoing with unfamiliar people, in the safe context of their setting. Show more confidence in new social situations. Play with one or more other children, extending and elaborating play ideas. Find solutions to conflicts and rivalries. For example, accepting that not everyone can be Spider-Man in the game, and suggesting other ideas. Increasingly follow rules, understanding why they are important. Remember rules without needing an adult to remind them. Develop appropriate ways of being assertive. Talk with others to solve conflicts. Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'. Understand gradually how others might be feeling. Be increasingly independent in meeting their own care needs, e.g., brushing teeth, using the toilet, washing and drying their hands thoroughly.
P	•	Notice and ask questions about differences, such as skin colour, types of hair, gender, special needs and disabilities, and so on. Develop friendships with other children. Safely explore emotions beyond their normal range through play and stories. Are talking about their feelings in more elaborated ways: "I'm sad because" or "I love it when". Learn to use the toilet with help, and then independently Lift their head while lying on their front.	Make healthy choices about food, drink, activity and toothbrushing. Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills.
h u	•	Push their chest up with straight arms.	Go up steps and stairs, or climb up apparatus, using alternate feet.
S	•	Roll over: from front to back, then back to front. Enjoy moving when outdoors and inside.	Skip, hop, stand on one leg and hold a pose for a game like musical statues.
i	•	Sit without support.	Use large-muscle movements to wave flags and streamers, paint and make marks.
a	•	Begin to crawl in different ways and directions.	
l	•	Pull themselves upright and bouncing in preparation for walking.	Start taking part in some group activities which they make up for themselves, or in teams.
	•	Reach out for objects as co-ordination develops.	 Increasingly able to use and remember sequences and patterns of movements which are related to music and rhythm.
	•	Pass things from one hand to the other. Let go of things and hands them to another person, or drops them. Gradually gain control of their whole body through continual practice of large movements, such as waving, kicking, rolling,	 Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width.
	•	crawling and walking. Clap and stamp to music. Fit themselves into spaces, like tunnels, dens and large boxes, and move around in them.	 Choose the right resources to carry out their own plan. For example, choosing a spade to enlarge a small hole they dug with a trowel.
	•	Enjoy starting to kick, throw and catch balls.	Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks.
	•	Build independently with a range of appropriate resources.	 Use one-handed tools and equipment, for example, making snips in paper with scissors.
	•	Begin to walk independently — choosing appropriate props to support at first.	
	•	Walk, run, jump and climb — and start to use the stairs independently.	Use a comfortable grip with good control when holding pens and pencils.
	•	Spin, roll and independently use ropes and swings (for example, tyre swings).	Show a preference for a dominant hand.
	•	Sit on a push-along wheeled toy, use a scooter or ride a tricycle.	Be increasingly independent as they get dressed and undressed, for example, putting coats on and doing up zips.
	•	Use large and small motor skills to do things independently, for example manage buttons and zips, and pour drinks. Show an increasing desire to be independent, such as wanting to feed themselves and dress or undress.	
		Show an increasing desire to be independent, such as wanting to Jeed inemselves and aress or undress. Start eating independently and learning how to use a knife and fork.	
	•	Develop manipulation and control.	
	•	Explore different materials and tools.	





L i	 Understand the five key concepts about print: - print has meaning - the names of the different parts of a book - print can have different purposes - page sequencing - we read English text from left to right and from top to bottom Develop their phonological awareness, so that they can: - spot and suggest rhymes - count or clap syllables in a word - recognise words with the same initial sound, such as money and mother Engage in extended conversations about stories, learning new vocabulary. Use some of their print and letter knowledge in their early writing. For example: writing a pretend shopping list that starts at the top of the page; writing 'm' for mummy. Write some or all of their name. Write some letters accurately
Combine objects like stacking blocks and cups. Put objects inside others and take them out again. Take part in finger rhymes with numbers. React to changes of amount in a group of up to three items. Compare amounts, saying 'lots', 'more' or 'same'. Develop counting-like behaviour, such as making sounds, pointing or saying some numbers in sequence. Count in everyday contexts, sometimes skipping numbers - 'l-2-3-5.' Climb and squeeze themselves into different types of spaces. Build with a range of resources. Complete inset puzzles. Compare sizes, weights etc. using gesture and language - 'bigger/little/smaller', 'high/low', 'tall', 'heavy'. Notice patterns and arrange things in patterns.	 Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Recite numbers past 5. Say one number for each item in order: 1,2,3,4,5. Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle'). Show 'finger numbers' up to 5. Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5. Experiment with their own symbols and marks as well as numerals. Solve real world mathematical problems with numbers up to 5. Compare quantities using language: 'more than'. 'fewer than'. Talk about and explore 2D and 3D shapes (for example, circles, rectangles, triangles and cuboids) using informal and mathematical language: 'sider,' 'corners', 'straight', 'flat', 'round'. Understand position through words alone — for example, "The bag is under the table," — with no pointing. Describe a familiar route. Discuss routes and locations, using words like 'in front of' and 'behind'. Make comparisons between objects relating to size, length, weight and capacity. Select shapes appropriately: flat surfaces for building, a triangular prism for a roof, etc. Combine shapes to make new ones — an arch, a bigger triangle, etc. Talk about and identifies the patterns around them. For example: stripes on clothes, designs on rugs and wallpaper. Use informal language like 'pointy', 'spotty', 'blobs', etc. Extend and create ABAB patterns — stick, leaf, stick, leaf. Notice and correct an error in a repeating pattern. Begin to describe a sequence of events, real or fictional, using words such as 'first', 'then'





U t W	 Repeat actions that have an effect. Explore materials with different properties. Explore natural materials, indoors and outside. Explore and respond to different natural phenomena in their setting and on trips. Make connections between the features of their family and other families. Notice differences between people. 	 Use all their senses in hands-on exploration of natural materials. Explore collections of materials with similar and/or different properties. Talk about what they see, using a wide vocabulary. Begin to make sense of their own life-story and family's history. Show interest in different occupations. • Explore how things work. Plant seeds and care for growing plants. Understand the key features of the life cycle of a plant and an animal. Begin to understand the need to respect and care for the natural environment and all living things.
E	Show attention to sounds and music.	 Explore and talk about different forces they can feel. Talk about the differences between materials and changes they notice. Continue developing positive attitudes about the differences between people. Know that there are different countries in the world and talk about the differences they have experienced or seen in photos. Take part in simple pretend play, using an object to represent something else even though they are not similar.
A D	Respond emotionally and physically to music when it changes. Move and dance to music. Anticipate phrases and actions in rhymes and songs, like 'Peepo'. Explore their voices and enjoy making sounds. Join in with songs and rhymes, making some sounds. Make rhythmical and repetitive sounds. Explore a range of soundmakers and instruments and play them in different ways. Notice patterns with strong contrasts and be attracted by patterns resembling the human face. Start to make marks intentionally. Explore paint, using fingers and other parts of their bodies as well as brushes and other tools. Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make. Enjoy and take part in action songs, such as 'Twinkle, Twinkle Little Star'. Start to develop pretend play, pretending that one object represents another. For example, a child holds a wooden block to her ear and pretends it's a phone. Explore different materials, using all their senses to investigate them. Manipulate and play with different materials. Use their imagination as they consider what they can do with different materials. Make simple models which express their ideas.	 Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses, etc. Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park. Explore different materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. Join different materials and explore different textures. Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use drawing to represent ideas like movement or loud noises. Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. Explore colour and colour-mixing. Listen with increased attention to sounds. Respond to what they have heard, expressing their thoughts and feelings. Remember and sing entire songs. Sing the pitch of a tone sung by another person ('pitch match'). Sing the melodic shape (moving melody, such as up and down, down and up) of familiar songs. Create their own songs or improvise a song around one they know.